



**An innovative approach to increase the financial literacy skills of  
migrants**

Trivial Plantila Instructions

Trivial Plantila incorporates several digital elements, designed to replicate the experience of a physical board game:

### **Dashboard:**

The board is a digital layout where players or teams move their tokens to track their progress. The board has spaces that correspond to categories.

### **Playing Tokens:**

Each player or team is represented by a virtual playing token that are placed in the spaces inside the dashboard. As you answer questions correctly, your token moves around the board, indicating your progress.

### **Dice:**

A virtual dice roll is used to determine how far you move on the board. You click the dice's icon to "roll," and the result determines the number of spaces you advance.

### **Categories:**

Trivial Plantila questions are grouped into 6 categories such as *Pink category, Blue Category, Yellow Category, Green Category, Orange Category, Purple category*

Each category correspond to a thematic:

- **Pink Category-** Self-Employment and Entrepreneurship
- **Blue Category-** Financial Decision Making
- **Yellow Category-** Employment and Soft Skills
- **Green Category-** Basic Financial Literacy
- **Orange Category-** Financial Planning and Goals
- **Purple category-** Banking, taxes and community resources



When you land on a specific coloured space, a question from that category is presented.

If you land on the centre of the dashboard you can choose any category you want.

### **Progress Wheel/Bar:**

The progress wheel fills up as players answer questions correctly or move across the board. It shows how far each player has progressed toward completing the game or reaching a specific milestone.

### **Objective:**

Each player must fill up their progress wheel with a category colour that is represented through the triangular pieces.

## **Game Play**

### **Starting the Game:**

Rolling the Dice: The first player rolls a virtual dice to move their token on the game board. The number rolled determines how many spaces the player's token moves forward on the board. The player can move toward any direction that chooses (up, down, left, right).

#### **1. Answering Questions:**

-After moving, the player will be presented with a trivia question based on the category of the space they land on.

-The question might be in multiple-choice format or true/false

-You'll have a limited amount of time to submit your answer.

#### **2. Rolling the Dice:**

-After answering, if your response is correct, you may roll the virtual dice again and continue moving across the board.

If your answer is incorrect, your turn ends, and it moves to the next player. Every time your answer is correct, you collect a triangular piece that represent the colour of the question you answer correctly (e.g. pink category). Then you place the triangular piece into your progress wheel.

## Winning the Game

*The game ends when:*

A player or team collects a colour from each category and therefore, their progress wheel has a piece from each of the six categories.

### Summary of Gameplay Flow:

1. **Roll Dice:** Click the virtual dice to move your token on the game board.
2. **Answer Questions:** Answer the trivia question related to the category of your space.
3. **Move Token:** If correct, move forward. If wrong, it's the next player's turn.
4. **Progress Tracking:** Watch your progress on your progress wheel
5. **Win the Game:** Have six pieces with all the six different colours

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